

Gamehaven Scout Reservation Presents:



Summer Safari



2012 Guide to Camping at Gamehaven Scout Reservation

Camp materials can also be found on our website, www.gamehavenbsa.org

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Mission Statement: The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Our summer camps help to carryout that mission through engaging outdoor activities. We believe Scouts who enjoy the fun, adventure and excitement of camp will experience the development of their character, receive citizenship training, and have the opportunities for improvement of personal fitness.

The values we strive to instill are based on those found in the Cub Scout Promise, the Law of the Pack and the Cub Scout Motto:

Cub Scout Promise

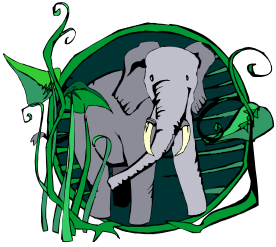
*I promise to do my best
To do my duty to God and my country,
To help other people, and
To obey the Law of the Pack.*



Law of the Pack

*The Cub Scout follows Akela,
The Cub Scout helps the pack go.
The pack helps the Cub Scout grow*

Cub Scout Motto: Do your Best



Camp Director's Welcome ***“Summer Safari”***

A Camping Adventure for Cub Scouts and Webelos

Thank you for choosing Gamehaven Scout Reservation as your 2012 Cub Scout summer camp destination! The Directors and leaders are dedicated to “going above and beyond” every year and are busy planning for 2012. You will see several of the programs at camp this summer continue to evolve to help keep camp fresh and new, even to veteran Webelos!

Below are a few important notes about this summer’s camping season:

1. This summer we will again offer an incentive for adults to attend camp for free. Packs who bring out 10 Scouts will receive 2 FREE ADULT registrations. For every 5 additional Scouts they will receive 1 more FREE ADULT REGISTRATION. The Scouts and adults must all be attending the same camp session and not spread throughout the summer (ie. Pack 299 has 10 Webelos attending the 6/23-6/26 Webelos Overnight and are eligible for 2 FREE ADULTS. Pack 000 has 10 Webelos spread throughout all five Webelos Overnights are not eligible for 2 FREE ADULTS). For this incentive packs must register by March 30th.
2. All participants this year will receive a 2012 Summer Safari t-shirt, which is why there is a slight increase in camp fees
3. We have included a couple new programs to our 2012 camps. Please look at each camp’s description to see what programs are being offered at which camps.
4. Webelos Overnight Camp has moved to a 3 day 2 night program to make it easier for packs to find adult leadership to attend camp and reduce the need for vacation time.
5. NEW! Packs are invited to bring their gear to camp in a trailer and drop off the trailer in a designated spot. Camp Staff will then transport the trailer directly so you can unload your gear right in your campsite. At the end of camp we will haul the trailer back to the parking lot. If you do not have access to a trailer camp staff will continue to haul gear from the admin building to your campsite.

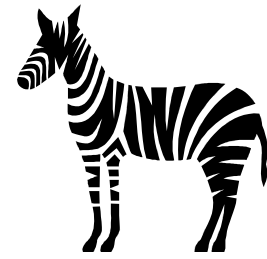
This Guide will help you plan and prepare for your Cub Scout’s visit to Gamehaven’s summer camp in 2012 as well as providing information on the services that are available at camp.

Thank you for choosing Gamehaven Scout Reservation and we look forward to seeing you at camp!

Tom Barry—Camp Director
507-287-1410 (Office) 507-456-2121 (Cell)
tobarry@bsamail.org



Camp Programs



SINGLE DAY CAMP

Single Day camps are a one day, fun filled themed camp. From 8:00 a.m. until 5:00 p.m. you and your Cub Scouts will participate in swimming, archery, BB guns, tomahawk, obstacle course, team sports and games at the castle. You have four sessions to choose from this summer.

MOM AND ME CAMP

This is a single day camp specifically for a Cub Scout and a female guardian. From 8:00 a.m. until 5:00 p.m. the Cub Scout and his female guardian will be able to participate in swimming, archery, BB guns, crafts, competitions and much more. This new program will only have one session to choose from this summer.

CUB OVERNIGHT**

While at the Cub Overnight, campers spend 2 days and 1 night. On the first day you will arrive around 8:00 a.m., get to settle in, enjoy a day of fun activities, experience a fantastic campfire by our staff. The next day will again be full of exciting activities, and you will be on your way home by 3:00 p.m. Activities will include swimming, archery, BB guns, tomahawk, obstacle course, games at the castle, team sports, canoeing, human foosball and nature hikes. A new activity you will only find at the Cub Overnight Camp is the Big Game Safari Hunt where Scouts explore the vast plains of Gamehaven. There are three sessions to choose from this year.

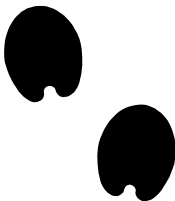
WEBELOS CAMP**

Gamehaven welcomes Scouts entering Webelos (4th graders) and Arrow of Lights (5th graders) to a three day, two night camping adventure. On the first day you will arrive around 8:00 a.m. get to settle in, do swim checks, experience fun activities, enjoy a fantastic campfire by our staff, and breakfast the next morning. Activities include swimming, archery, BB guns, tomahawk, fishing, nature hikes, obstacle course, games at the castle, team sports, canoeing, kayaking, human foosball and star gazing. A NEW activity this year you will only find at the Webelos Overnight Camp is an action shooting range. Scouts will advance through a wilderness trail containing multiple shooting stations where they will compete in various shooting sport games. Scouts will also have a chance to earn activity pins (see list below) and work on advancement. Families are encouraged to come out for lunch at noon on the last day of camp and join their sons for the closing campfire. Expect things to wrap up about 3:00 p.m. Four themed sessions are offered this year.

The Webelos Camp also offers an Outpost overnight experience for Arrow of Light Scouts (5th graders) so they can have a "Boy Scout" camping experience. The Arrow of Lights will have the opportunity to pitch their own tents, cook their own meals and do other activities to prepare them for their camping experiences as Boy Scouts. To help us plan, we ask that your pre-register for any boys and adults attending the outpost. Please use the Outpost column on the registration form to sign your Scouts up.

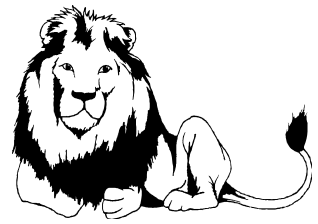
2012 WEBELOS CAMP PINS

- Aquanaut
- Citizen
- Outdoorsman
- Naturalist
- Geologist
- Astronomy
- Map and Compass



SPORTS & ACADEMICS BELTLOOPS/PINS

- Swimming
- BB Gun
- Archery
- Kickball
- Astronomy



****All Scouts will get to work on their whittling chip on the first day of an overnight camp. Check with parents to verify that their son can participate. Knives will be available for purchase at the trading post.**

WEBELOS ADVENTURE DAY CAMP

This camp program is designed for Webelos (4th graders) and Arrow of Light Scouts (5th graders) who are looking to complete more pins at summer camp. **With the exception of Aquanaut and Outdoorsman, the pins offered at this camp are different than those offered at the Webelos Overnight camp.** From 8:00 a.m. until 4:00 p.m. Scouts will have the opportunity to complete an additional two pins and also enjoy free time to participate in their favorite camp activities (shooting sports, swimming, obstacle course, etc). Pins being offered in 2012 are:

- Aquanaut
- Scientist
- Communicator
- Outdoorsman
- Artist
- Forester

***To fully participate in canoeing and kayaking you must pass your swimmers test (have the blue and red on your buddy tag). Non-swimmers can still participate, but must paddle with a certified life guard or a certified life saver.**

CAMP FEES



Camp	Scout	Adult
Webelos Day Camp	\$45.00	\$25.00
Cub Day Camp	\$45.00	\$25.00
Mom and Me	\$45.00	\$25.00
Cub Overnight	\$95.00	\$50.00
Webelos Overnight	\$145.00	\$90.00

FREE ADULTS - 2 FREE ADULTS with first 10 Scouts attending, 1 FREE ADULT for each additional 5 Scouts attending
****If you have adults who are going to be rotating during the session, they will count as one paid adult, as long as they do not overlap during meal times. If they do overlap during a meal time, they will only have to pay for one extra meal.**

Refund Policy

Purpose of Refund Policy: Once a registration has been paid, an individual may become ill or otherwise unable to attend camp. Since the camp will have already incurred expenses related to the reservation, such as staff employment and food costs, not all fees paid are refundable.

Refund Policy: In the event of accident, illness or extreme extenuating circumstances, refunds of up to 50% of camp fees may be made for overnight camps only. Refunds may be made by notifying the council office at least 1 day before camp begins with proper proof of circumstance. No refunds will be issued for Day camp. No refunds will be granted for situations in which the individual could only partially attend camp. Conflicts between camp and sports do not qualify for refunds.

Camperships

Scholarships are available for deserving Scouts. No boy should stay home because he cannot afford to go to camp. Pack leaders are urged to provide their unit with money earning projects, such as the council's popcorn sale, so Cub Scouts can earn their way to camp.

If there is still a financial need, the pack committee or the family of the Cub Scout should contact the council office by phone, mail or in person to request a scholarship application. Applications are also available for download from the council website at www.gamehavenbsa.org.

Camp Sessions

Day Camps	Mom and Me Camp	Webelos Day Camps	Cub Overnights	Webelos Overnights
June 23	July 7	June 24	June 28 -29	July 13 - 15
June 27		July 10	July 11 – 12	July 18 - 20
July 8			July 21 - 22	July 24 - 26
July 31				July 27 - 29

Camp Arrival and Departure

Plan to arrive at the GSR parking lot as close to registration time as possible. Park all vehicles in the parking lot. Enter the camp via the walking bridge. The Camp Staff will direct you from that point. One leader should take all health forms and the confirmation roster to the Camp Office to complete check-in. Staff will be available to help move your gear to your campsite, so pack accordingly.

Soon after arriving, your staff guide will lead you on a camp tour which will include swim checks, campsite prep and unpacking.

NEW FOR OVERNIGHT CAMPS! Does your pack own or have access to a trailer? Instead of loading your vehicles with gear and unloading in the parking lot at camp, packs can load a trailer and bring the trailer to camp. Camp Staff will then transport the trailer directly to your campsite for you to unload at your leisure. Please contact the camp director before camp to arrange where to leave the trailer for camp staff to pick up.

DAY CAMP

Registration is between 8:00 a.m. and 8:30 a.m. All campers should be picked up by 5:00 p.m. There are four sessions to choose from.

WEBELOS ADVENTURE DAY CAMP

Registration is between 8:00 a.m. and 8:30 a.m. All campers should be picked up by 4:15 p.m. There are two sessions to choose from.

CUB OVERNIGHT CAMP

Registration is between 8:00 a.m. and 8:30 a.m. Family and friends are welcome to join us for a picnic lunch at noon on the final day of camp. Lunch is \$5.00. Closing Campfire is at 2:10 p.m. on the final day of camp and all campers should be picked up by 3:00 p.m. There are three sessions to choose from.

WEBELOS OVERNIGHT CAMP

Registration is between 8:00 a.m. and 9:00 a.m. Family and friends are welcome to join us for a picnic lunch at noon on the final day of camp. Lunch is \$5.00. Closing Campfire is at 2:10 p.m. on the final day of camp and all campers should be picked up by 3:00 p.m. There are four sessions to choose from.

DEPARTURE FROM CAMP

As you prepare to depart on the last day you should make sure your campsite is clean and ready for the next set of campers. When picking up the grounds, make sure you stack any leftover firewood. Once the campsite is cleaned and your gear is packed, camp staff will assist you in moving your gear back to your car.

Swim Checks

Packs can do pre-camp swim checks to increase their time setting up their campsites or to spend more time in the pool.

- Trained staff will fill out a Unit Swim Classification, good for one year, verifying each Scouts Swim test.
- Packs may also complete the swim test on their own, prior to camp. A BSA Lifeguard, Red Cross Lifeguard or equivalent must administer the tests and certify the results using a Unit Swim Classification form. For more information contact Chris Huston at chuston@bsaemail.org.

QUALIFICATION LEVELS:

- SWIMMER: Allow Scouts to swim in all areas and boat in open areas of the lake
- BEGINNER: Allows Scouts to swim in the designated areas and may ride as passengers in canoes with qualified accompaniment.
- LEARNER: Allows swimming in shallow end of pool and may ride as passengers in canoes with qualified accompaniment.

Food Service

Gamehaven Scout Reservation features a central dining area. Meals are not cooked in the campsite, but rather prepared by our commissary staff. All meals are served buffet style. Cub Scouts (and leaders) should be clean and wearing appropriate shirt and pants (not swimming trunks) at all meals. Scouts are expected to wear their Class A at both breakfast and dinner. One member at each table will remain to assist with clean up. This clean-up task is rotated so all Scouts will have a chance to help.

Meal times generally are as follows:

Breakfast:	8:00 a.m.
Lunch:	12:00 noon
Dinner:	6:00 p.m.

Scouts who have dietary restrictions may request menu substitutions by notifying the camp office (507) 287-1517 at least three weeks prior to your camp session.

Visitors are welcome to join us for meals. There is a \$5.00 fee for all visitor meals payable at the camp Trading Post across from the commissary.

Trading Post

The trading post provides a good selection of souvenir and comfort items for sale to Scouts and Scouters. Here is a sample of what may be available. Actual merchandise varies from year to year and session to session.

<u>\$1-\$5</u>	<u>\$5-\$10</u>	<u>\$10-\$40</u>
Candy Bars	Camp Shirts	Knives*
Root Beer Floats	Water Bottles	Specialty Shirts
Slushies	Scout Books	Sweatshirts
Ice Cream	Scout Crafts	
Toiletries	Juggling Balls	
Airplanes	Hiking Sticks	
Patches	Camping Supplies	
Carabineers		

An adult should serve as banker, allowing Scouts to check money in and out with them. This prevents theft and loss alike. About \$15.00 per day should be enough to meet most souvenir and other needs.

**Knives can only be purchased with the consent of an adult present at time of purchase*

Health Services and Medical Information

Gamehaven Scout Reservation will only accept the latest BSA approved Annual Health and Medical Record. For all camp sessions offered at GSR this summer you only need to complete sections A and C. No physicals are needed for anyone attending camp this summer. You can find the form on the Gamehaven website under information, forms.

Please note: Scouts and leaders who do not have their completed medical forms may not stay in camp.

To comply with BSA procedures and ensure the safety of fellow campers and wildlife, ALL MEDICINE must be turned in to the Camp Health Officer at the beginning of camp. The medicine will be placed in a locked box and will be administered at the proper time.

A fully equipped medical lodge is provided at camp. A trained first aid person is on duty at all times. Individuals with serious injuries or illness requiring hospitalization will be transported to the nearest hospital, where we have a standing agreement for treatment. Parents will be notified as soon as possible in the event of serious injury or illness.

Emergency phone numbers:

Gamehaven Scout Reservation	(507) 287-1517
Caretakers House	(507) 287-1516
Ranger Cell	(507) 951-3761

Leadership Requirements

BSA REQUIREMENTS

Remember the BSA minimum standard of two leaders on all trips and outings. For resident camp we also require one adult for every five boys. Units are *strongly encouraged to bring more than the minimum leadership required.*

PACK LEADERSHIP AT DAY CAMP

During the Day camp sessions it is important that the same leaders stay with the boys all day.

PACK LEADERSHIP AT OVERNIGHT CAMP

During the Overnight camp sessions, you can have leaders trade off during the day throughout the session, as long as you abide by the BSA requirements of two deep leadership and having 1 adult for every 5 boys. One leader must be present at all times.

***If you have adults who are going to be rotating during the session, they will count as one paid adult, as long as they do not overlap during meal times. If they do overlap during a meal time, they will only have to pay for that one extra meal.*

Things to Know

Transportation to Gamehaven Scout Reservation is furnished by each individual pack or family. **Cub Scouts are to be transported only in regular passenger vehicles equipped with seat belts.** Truck beds and trailers are for equipment only. Tour plans are required for out of council packs.

Weather is unpredictable throughout the summer months. Everything including warm days, quick thunderstorms, 90 degree plus heat, and rainy days are considered normal, so come to camp prepared!!! Plan ahead and no weather will be a surprise.

Discipline, which really means self control, is the responsibility of the Pack leadership. The camp staff is available as a resource to assist with, but not take over, any severe discipline problems.

Equipment is available for camp beautification and conservation projects, campsite repairs and improvements, and for instructional purposes. Please use camp equipment safely and report any damage.

Lost and found items are collected during regular camp sessions. While at camp lost items can be claimed at the camp office. After camp, call the camp office at (507) 287-1517 to locate your lost items. After summer camp has been closed for 30 days, unclaimed items are contributed to Goodwill, Salvation Army, or other such worthy agencies.

If you are scheduled to attend camp and discover at the last minute you will not be able to go, please call the camp director at (507) 287-1517. Otherwise do not call the camp directly except in the case of emergency. If you are seeking information, please call the council office first at (507) 287-1410. You may then be directed to call the camp. The camp staff is extremely busy providing programs to Scouts and interruptions must be kept to a minimum.

Parents and friends are always welcome at camp, especially for the picnic dinner and the closing campfire on the last night of Webelos Resident Camp. Here are some guidelines for guests:

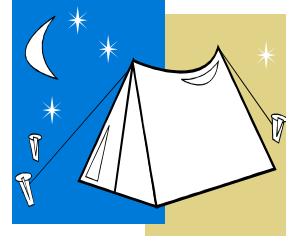
1. A parking lot is located at the entrance to camp. Visitors must park in the parking lot and walk to the camp office to check-in before proceeding to other areas of the camp.
2. Those wishing to eat meals at camp need to call the camp to make arrangements and must purchase the meal at the camp office upon check-in. Each meal costs \$5.00.
3. There are no provisions or facilities to allow parents or visitors to camp overnight in the parking lot.

Leave your pets at home. Camp abounds with natural wildlife: deer, birds, coyotes and so on. For this reason, as well as the safety of the campers, pets are not allowed– not even pets that can be carried. There are NO EXCEPTIONS.

Mail is delivered to camp daily. You should send mail to campers only for special occasions like birthdays or anniversaries.

Address mail as follows:

Scouts Name and Pack #
 Gamehaven Scout Reservation
 5015 Simpson Rd SE
 Rochester, MN 55904



What to Bring to Camp

Day Camps

- | | | |
|--|---|--|
| <ul style="list-style-type: none"> • Completed health form • Swimming suit • Camp t-shirt • Water Bottle | <ul style="list-style-type: none"> • Money for Trading Post • Towel • Rain gear (if necessary) | <ul style="list-style-type: none"> • Camera • Cap/hat • Sunscreen |
|--|---|--|

Overnight Camps

PERSONAL GEAR

- | | | |
|---|---|--|
| <ul style="list-style-type: none"> • Completed health form • Flashlight/Batteries • Sleeping clothes • Uniform • Cap or hat • Insect repellent (lotion/liquid) • Towel/washcloth • Watershoes | <ul style="list-style-type: none"> • Sweater/Jacket • Sleeping Bag/Pillow • Canteen or Water Bottle • Scout Book • Sunscreen • Personal hygiene items • Tennis shoes | <ul style="list-style-type: none"> • Water shoes • Swimming suit • Extra socks and underwear • Rain gear/Poncho • Change of clothes • Soap/shampoo • Money for Trading Post |
|---|---|--|

OPTIONAL

- | | | |
|--|---|---|
| <ul style="list-style-type: none"> • Camera • Candy for Camp Staff | <ul style="list-style-type: none"> • First aid kit • Cookies for Program Director | <ul style="list-style-type: none"> • Campfire Food • Pocket Knife |
|--|---|---|

LEADER GEAR

- | | | |
|---|--|--|
| <ul style="list-style-type: none"> • Clock/Watch • First aid kit • Program reference materials | <ul style="list-style-type: none"> • Lantern • Rope/twine • Clipboard, paper, pencils | <ul style="list-style-type: none"> • Game ideas/Skit ideas • Campfire Snacks |
|---|--|--|

CAMP WILL PROVIDE

- | | | |
|---|---|---|
| <ul style="list-style-type: none"> • Campfire pit • Picnic tables • Fire tools | <ul style="list-style-type: none"> • Firewood • Toilet paper • Cots/mattress | <ul style="list-style-type: none"> • Tents • Bulletin board |
|---|---|---|

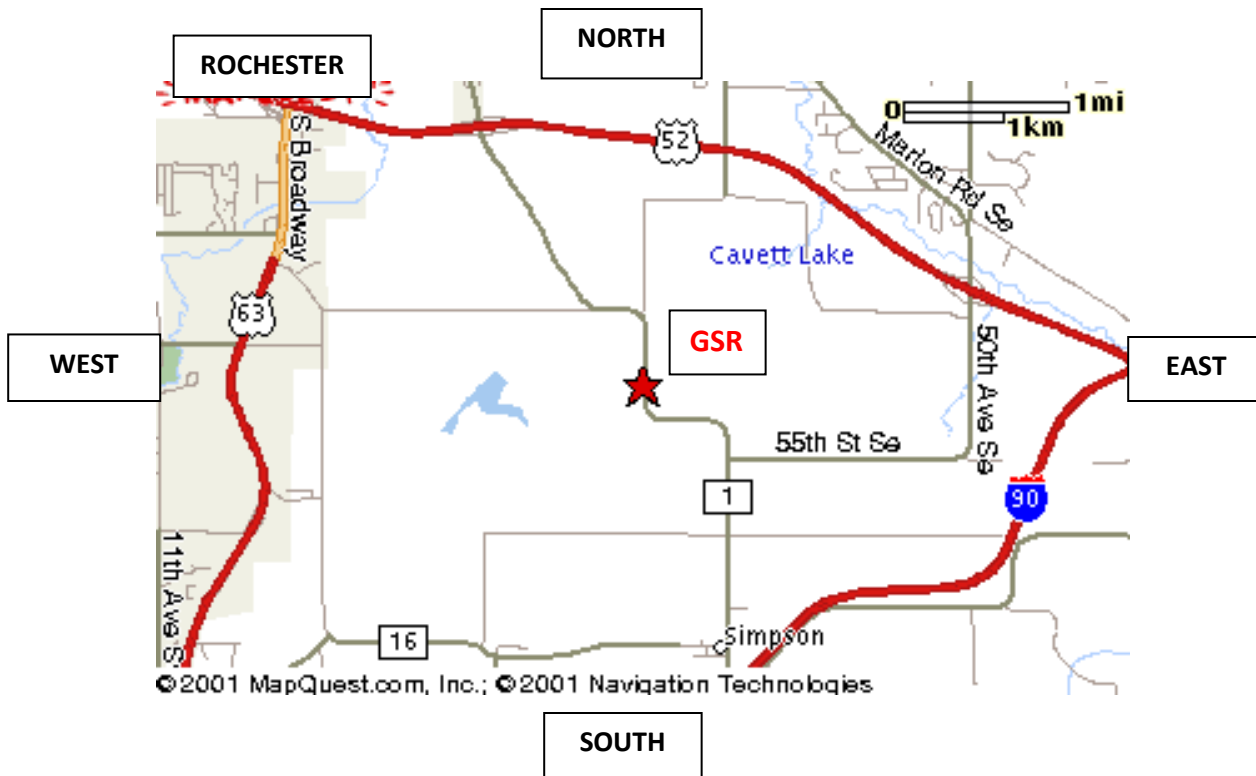
Rules of Camp

Camp rules include the Scout Law and common sense. Here are the details:

1. No Cub Scout is allowed to leave camp after check-in without a release from his parents or leader. He must be accompanied by a staff member or authorized adult while out of camp and must sign out at the camp office before departing. When releasing a boy into someone else's custody you must be sure the person accepting the boy is authorized to do so.
2. Cut no live trees.
3. Off limits area include: Rangers house and yard, maintenance area, inside the metal shed by the chapel, and Staff City.
4. All fires must be tended, fire guard chart must be posted and followed.
5. No flames of any kind in tents. This includes candles, matches and lighters. This must also be clearly labeled on each tent.
6. No fireworks in camp. Anyone with fireworks will be sent home.
7. No personal firearms or ammo allowed.
8. No intoxicating beverages or illegal drugs are allowed on Gamehaven Council property.
9. No smoking in camp. GSR is a tobacco free facility.
10. Please leave your campsite, latrine, and common areas better than you found them. It's everyone responsibility to keep camp clean.
11. No squirt guns or toy guns are allowed on camp property. Pointing these guns at other Scouts contradicts the safety training received at the BB gun and archery range.



Directions to Camp



DRIVING INSTRUCTIONS

From the North:

Take Hwy 52 south, then exit County Rd #1. This is the next exit past Hwy 63. After exiting at County Rd #1 turn right. Proceed 1.9 miles south on County Rd #1 (11th Ave). The camp is located on the right. Look for signs.

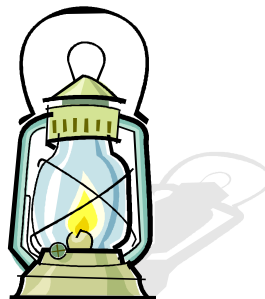
From the South:

Coming from the south on HWY 63: Exit on HWY 52 South. Travel 1 mile and exit on County Rd #1. Proceed 1.9 miles south on County Rd #1 (11th Ave), camp is on the right. Look for signs.

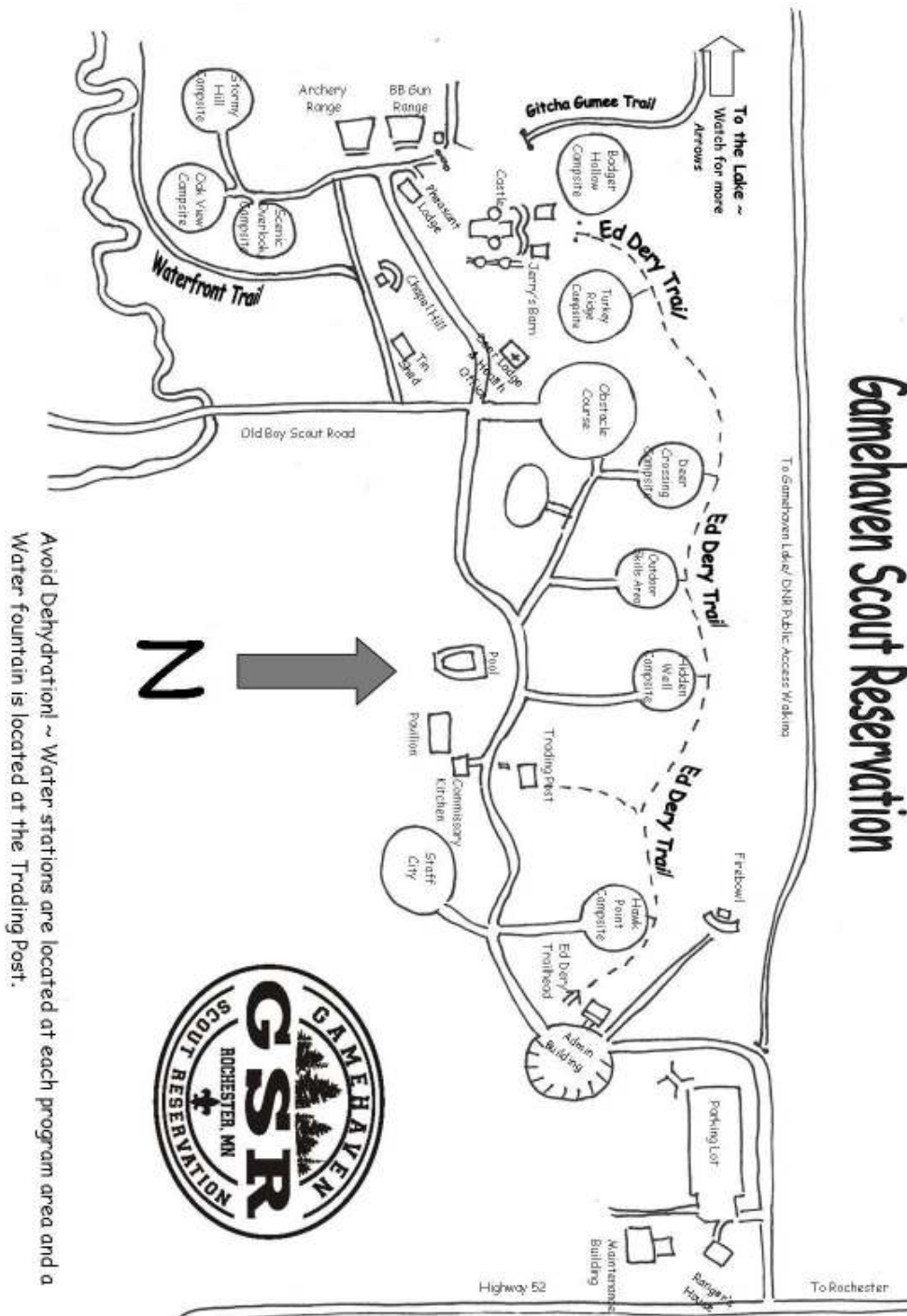
Coming from the south on HWY 52: Exit County Rd #1, turn left, proceed 1.9 miles south on County Rd #1 (11th Ave). Camp is on your right.

From the East:

From Interstate I-90 take HWY 52 North exit. After 5 miles on 52 exit at County Rd #1. Turn left and go south 1.9 miles on County Rd #1 (11th Ave). Camp will be on your right.



Gamehaven Scout Reservation Map



Avoid Dehydration ~ Water stations are located at each program area and a Water Fountain is located at the Trading Post.